

TV // FILM

The Book of Boba Fett [Scripted] 2020-21 Lucasfilm Ltd. // Disney	Graphic + Playback Design	<i>Production Designer</i> Andrew Jones
The Mandalorian: S1, S2 [Scripted] 2018-20 Lucasfilm Ltd. // Disney	Graphic + Playback Design	<i>Production Designer</i> Andrew Jones
Morbius [Feature] 2019 Marvel // WB Playback	Playback Design	<i>Playback Supervisor</i> Rick Whitfield
Ellen's Game of Games: S4 [Competition Show] 2020 Adrian Court Productions	Graphic Design	<i>Production Designer</i> Seen Design
Ellen [Talk Show] 2020 Adrian Court Productions	Graphic Design	<i>Production Designer</i> Seen Design
Emily's Wonder Lab: S1 [Children's Show] 2019 Bunim-Murray Productions // Netflix	Graphic Design	<i>Production Designer</i> Isabella Scannone
Game On! S1 [Competition Show] 2019 CBS // Fulwell 73	Graphic Design	<i>Production Designer</i> Seen Design
Ultimate Tag: S1 [Competition Show] 2019 Znak and Co. // Fox	Graphic Design	<i>Production Designer</i> Seen Design
Bad Boys for Life [Feature] 2019 Jerry Bruckheimer // WB Playback	Playback Design	<i>Playback Supervisor</i> Rick Whitfield
Temptation Island: S1-S3 [Reality Show] 2018-19 Trade Wind Productions // Seen Design	Graphic Design	<i>Production Designer</i> Seen Design
Are You The One: S7, S8 [Reality Show] 2018-19 Lighthearted Productions // MTV	Graphic Design	<i>Production Designer</i> Stephen Leonhardt
The Challenge: S32 [Reality Show] 2018 Bunim-Murray Productions // MTV	Graphic Design	<i>Production Designer</i> Isabella Scannone
Relationships: S1 [Reality Webseries] 2018 Facebook // Seen Design	Graphic Design	<i>Production Designer</i> Stephen Leonhardt
The Challenge: Champs vs. Stars: S1 [Reality Show] 2018 Bunim-Murray Productions // MTV	Graphic Design	<i>Production Designer</i> Stephen Leonhardt
The Affair: S4 [Scripted] 2017-18 Possible Productions // Showtime	Graphic Design	<i>Production Designer</i> Michael Novotny
Amber [Virtual Reality Experience] 2017 The Virtual Reality Company	Motion Graphic Design	<i>Production Designer</i> Andrew Jones
Animal Kingdom: S1, S2 [Scripted] 2016-17 John Wells Productions // TNT	Graphic Design	<i>Production Designer</i> Nina Ruscio
Shameless: S7, S8, Various Episodes [Scripted] 2016-17 John Wells Productions // Showtime	Graphic Design	<i>Production Designer</i> Nina Ruscio
Fathom [Virtual Reality Feature] 2016 The Virtual Reality Company	Graphic Design	<i>Production Designer</i> Andrew Jones
Aquaman [Feature, Pre-Production] 2016 Warner Bros.	Graphic Design	<i>Production Designer</i> Bill Brzeski
Big Brother: Over the Top [Online Reality Show] 2016 CBS	Motion Graphic Design	<i>Post Supervisor</i> Mimi Cho
Sweet/Vicious: S1 [Scripted] 2016 MTV // Jargon Entertainment	Playback Design	<i>Playback Lead</i> Lucas Solomon
Santa Clarita Diet [Scripted] 2016 Netflix // Jargon Entertainment	Playback Design	<i>Playback Lead</i> Lucas Solomon
Girlboss [Scripted] 2016 Netflix // Jargon Entertainment	Playback Design	<i>Playback Lead</i> Lucas Solomon
The Great Indoors [Scripted] 2016 CBS // Jargon Entertainment	Playback Design	<i>Playback Lead</i> Lucas Solomon
Big Brother: S18 [Reality Show] 2016 CBS // BLPVFX	Motion Graphic Design	<i>VFX Producer</i> Brad Powell
Fast & Furious 8 [Feature, Pre-Production] 2015-16 Universal Pictures	Research + Graphic Assistance	<i>Production Designer</i> Bill Brzeski
Meg [Feature, Pre-Production] 2015 Warner Bros Pictures.	Art Department PA + Graphics Assistance	<i>Director</i> Eli Roth
Dark Universe [Franchise, Pitch Presentation] 2015 Universal Pictures	Art Department PA + Graphics Assistance	<i>Supervising Art Director</i> Andrew Jones
The Mummy [Feature, Pre-Production] 2015 Universal Pictures	Art Department PA + Graphics Assistance	<i>Production Designer</i> Jon Hutman
Fear the Walking Dead: S1, LA Unit [Scripted] 2015 Stalwart Films, LLC // AMC	Art Department PA	<i>Production Designer</i> Maria Caso
Chasing Life: S1, S2 [Scripted] 2013-15 Sprodco // Freeform	Art Department PA	<i>Production Designer</i> Rachel Kamerman
CSI Cyber: S1 [Scripted] 2014-15 Bruckheimer Films // CBS	Graphic Coordinator	<i>Executive Producer</i> Pam Veasey

The Fosters: Christmas Special [Scripted]	2014	Prodco // Freeform	Motion Graphic Design	<i>Production Designer</i> Rachel Kamerman
Kingdom: S1 [Scripted]	2014	Endemol // DirecTV	Art Department PA	<i>Production Designer</i> Maria Caso
Mobster Kids [Feature]	2012	Magic Elevator	Art Department PA	<i>Director</i> Paul Hart-Wilden
Marie! [Talk Show]	2012	Hallmark // Marie Productions	Art Department PA	<i>Art Director</i> Rebecca McAusland
The Trail [TV Short, Class Project]	2011	WQED // Carnegie Mellon University	Art Director	<i>Director</i> Sam Creely
IKEA [TV Short, Class Project]	2010	Carnegie Mellon University	Art Director	<i>Advisors</i> Sam Creely

LIVE EVENTS // THEATRE

Orphée [Theatre]	2020	Odyssey Theatre Ensemble // Deaf West	Projection Design	<i>Director</i> Deena Selenow
Microsoft One Week: 2018, 2019 [Corporate Event]	2018-19	Microsoft // Zed Ink	Additional Graphic Design	<i>Lead Graphic Designer</i> Christopher Slater
Xbox E3 Briefing: 2018, 2019 [Trade Show]	2018-19	Microsoft // Seen Design	Additional Graphic Design	<i>Production Designer</i> Stephen Leonhardt
Xbox E3 Briefing: 2015-2019 [Broadcast Event]	2015-19	Microsoft // Zed Ink	Video Asset Manager	<i>Screens Producer</i> Drew Findley
Heart of Christmas [Concert]	2014	General Jackson Showboat	Content Creation	<i>Designer</i> Chris Werner
UMG Leadership Conference [Event]	2014	Universal Music Group	Production PA	<i>Production Company</i> Good Sense & Co.
Electric Holiday [Installation]	2012	Disney // Barneys NYC	Digital Assets Management	<i>Designer</i> Abigail Rosen Holmes
American Realism [Installation]	2012	LACE // Space15twenty	Media Design	<i>Director</i> Katherine Brook
Under the Covers [Concert]	2012	Playground IV	Media Design	<i>Production Coordinator</i> Andrew Leitch
Monster in the Hall [Theatre]	2012	City Theatre Pittsburgh	Assist. Projection Designer	<i>Designer</i> Larry Shea
Suddenly Last Summer [Theatre]	2011	Rauh Studio Theatre // CMU	Projection Design	<i>Director</i> Katherine Brook
The Alice Project [Theatre]	2011	Chosky Theatre // CMU	Projection System Design + Programmer	<i>Director</i> Marianne Weems
Majesty and Mayhem [Theatre]	2010	Squonk Opera	Content Creation	<i>Directors</i> Steve O'Hearn and Jackie Dempsey
King Stag [Theatre]	2010	Squonk Opera	Media Design	<i>Director</i> Christian Fleming
Barbarous Nights [Theatre]	2010	Rauh Studio // Carnegie Mellon University	Scenic + Media Design	<i>Director</i> Sam Creely
Richard III [Theatre]	2010	Choskiy Theatre // Carnegie Mellon University	Media Technician	<i>Director</i> Matt Gray
God on the Roof [Theatre]	2010	Playground VII	Media Design	<i>Collaborators</i> Tenement Street Workshop
E.P.I.C.A.C. [Theatre]	2010	Playground VII	Media Design	<i>Director</i> Benjamin Viertel
Inspector General [Theatre]	2010	Choskiy Theatre // Carnegie Mellon University	Media Technician	<i>Director</i> Jed Allen Harris

SKILLS // SOFTWARE

Concept Presentations, Deck Layouts, Hand Drafting, Graphic Design, Motion Graphics, UI Design, Fluent in American Sign Language
 Illustrator Photoshop After Effects InDesign SketchUp iWork Microsoft Office
 Miro Cinema 4D

AWARDS

Art Directors Guild Award 2021 // Winner // The Mandalorian: S2 // One Hour Period or Fantasy Single Camera Series
 Art Directors Guild Award 2020 // Nominee // The Mandalorian: S1 // One Hour Period or Fantasy Single Camera Series

EDUCATION

BFA in Drama // Scenic and Media Design // Carnegie Mellon University, 2012
 Projection Design Master Class // LDI, 2011
 NHSI Summer Program // "Cherubs" Technical Division // Northwestern University, 2007

REFERENCES

Andrew Jones // Production Designer **Isabella Scannone** // Production Designer **Steve Leonhardt** // Production Designer